

A Model for Mechanical Translation

John P. Cleave, Birkbeck College Research Laboratory, University of London*

A mathematical model for a translating machine is proposed in which the translation of each word is conditioned by the preceding text. The machine contains a number of dictionaries where each dictionary represents one of the states of a multistate machine.

IN MECHANICAL TRANSLATION the foreign language (input text) words are operated on by a computer, which is programmed to effect certain formal rules to produce a series of target language (output text) words. Mechanical translation may therefore be regarded as a transformation of a series of data S_1 to a series S_2 .

Suppose the series S_1 is composed of elements of the finite set $(a_1, a_2 \dots a_n)$ and S_2 is composed of elements of $(b_1 \dots b_m)$. These elements $a_1, a_2 \dots a_n, b_1 \dots b_m$ correspond to the words of the input text and output text respectively. Let $S_1(n)$ denote the n -th datum of the series S_1 . Then the simplest type of transformation by which the output series S_2 is printed is expressed by the rules,

"rule r : If $S_1(n) = a_{\mu_r}$ print b_{ν_r} , add 1 to n and go to rule 1.

If $S_1(n) \neq a_{\mu_r}$ go to rule $r + 1$,"

where $r = 1 \dots n$ and where the set (a_{μ_r}) is identical with $(a_1, a_2 \dots a_n)$. The transformation corresponds to a word-for-word

translation and also to a simple coding expressed by the table

S_1 element.	S_2 element.
a_{μ_1}	b_{ν_1}
a_{μ_2}	b_{ν_2}
\vdots	\vdots
a_{μ_n}	b_{ν_n}

which may be regarded as a dictionary. If the input data S and the output data are punched tape on an automatic computer with unidirectional reading and printing devices, then the above transformation is effected by a single-state machine.

A word-for-word translation in which the equivalents selected for an input word depend upon the context of the preceding text is represented by a compound coding, effected by a multistate machine. This type of transformation, called "conditional" is effected by the rules:

"rule r : If $S_1(n) = a_{\mu_r}$ and if $S_1(n)$ is preceded in the S_1 series by elements

$a_{\mu_r, q}, a_{\mu_r, q-1} \dots a_{\mu_r, 1}$ in that order (not necessarily juxtaposed) then print

b_{ν_r} , add 1 to n and go to rule 1.

If $S_1(n) \neq a_{\mu_r}$ or if $S_1(n) = a_{\mu_r}$

* Now at Southampton University, Southampton, England.

and either

(i) $S_1(n)$ is not preceded by elements

$a_{\mu_r, q}, a_{\mu_r, q-1}, \dots, a_{\mu_r, 1}$, or

(ii) if $S_1(n)$ is preceded by these elements,

and they are not in the required order in S_1 ,

then go to rule $r + 1$,

where $r = 1, 2, \dots$. We suppose that the sequence of rules provides a course of action for each possibility. (The exact conditions on the number of rules will not be investigated here, but it should be noted that the rules are in a certain order.) If we let the sign '»' denote 'precede in the message' then rule r can be abbreviated to

"rule r :"

$a_{\mu_r, q} \gg a_{\mu_r, q-1} \gg \dots \gg a_{\mu_r, 1} \gg a_{\mu_r} \rightarrow b_{\nu_r}$ "

Thus the ordered list of rules is:

$a_{\mu_1, q} \gg a_{\mu_1, q-1} \gg \dots \gg a_{\mu_1, 1} \gg a_{\mu_1} \rightarrow b_{\nu_1}$

$a_{\mu_2, s} \gg a_{\mu_2, s-1} \gg \dots \gg a_{\mu_2, 1} \gg a_{\mu_2} \rightarrow b_{\nu_2}$

⋮

$a_{\mu_p, t} \gg a_{\mu_p, t-1} \gg \dots \gg a_{\mu_p, 1} \gg a_{\mu_p} \rightarrow b_{\nu_p}$

$a_{\mu_{p+1}} \rightarrow b_{\nu_{p+1}}$

$a_{\mu_{p+2}} \rightarrow b_{\nu_{p+2}}$

$a_{\mu_{p+n}} \rightarrow b_{\nu_{p+n}}$

The last n rules cover those instances where a datum of S_1 is not preceded by its relevant context. These rules cannot be reduced to the simple dictionary with a finite number of entries as in the previous simple transformation.

Instead a connected series of dictionaries may be constructed by the following method, which is best illustrated by supposing one conditional rule only. Suppose the sequence of rules is

$a_p \gg a_{p-1} \gg \dots \gg a_2 \gg a_1 \rightarrow b_q$

$a_1 \rightarrow b_{\mu_1}$

$a_2 \rightarrow b_{\mu_2}$

⋮

$a_n \rightarrow b_{\mu_n}$

The sequence of dictionaries will contain some entries which will refer the operator to another dictionary. If we let, say

" $a_s \rightarrow b_{\mu_s} (t)$ "

denote an entry in dictionary u which prints b_{μ_s} when a_s occurs in S_1 and then changes the dictionary from u to t , and let

" $a_s \rightarrow b_{\mu_s}$ "

denote an entry which does not affect a change of dictionary, then the list of rules above may be replaced by the dictionaries

Dictionary (1)	Dictionary (2)	Dictionary (3)
$a_1 \rightarrow b_{\mu_1}$	$a_1 \rightarrow b_{\mu_1}$	$a_1 \rightarrow b_{\mu_1}$
$a_2 \rightarrow b_{\mu_2}$	$a_2 \rightarrow b_{\mu_2}$	$a_2 \rightarrow b_{\mu_2}$
⋮	⋮	⋮
$a_p \rightarrow b_{\mu_p} (2)$	$a_{p-1} \rightarrow b_{\mu_{p-1}} (3)$	$a_{p-2} \rightarrow b_{\mu_{p-2}} (4)$
$a_{p+1} \rightarrow b_{\mu_{p+1}}$.	$a_{p-1} \rightarrow b_{\mu_{p-1}} (1)$
.	.	$a_p \rightarrow b_{\mu_p} (1)$
.	.	$a_{p+1} \rightarrow b_{\mu_{p+1}}$
.	.	.
$a_n \rightarrow b_{\mu_n}$	$a_n \rightarrow b_{\mu_n}$	$a_n \rightarrow b_{\mu_n}$

Finally

Dictionary
(P)

$$a_1 \rightarrow b_q \quad (1)$$

$$a_2 \rightarrow b_{\mu_2} \quad (1)$$

$$a_3 \rightarrow b_{\mu_3} \quad (1)$$

⋮

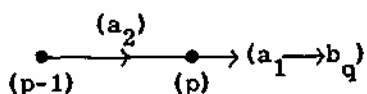
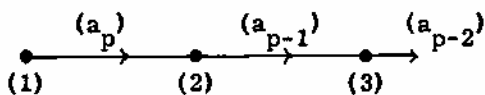
$$a_p \rightarrow b_{\mu_p} \quad (1)$$

$$a_{p+1} \rightarrow b_{\mu_{p+1}}$$

⋮

$$a_n \rightarrow b_n$$

With obvious convention the connection of the dictionaries may be represented by



For two conditional rules

$$a_p \gg a_{p-1} \gg \dots \gg a_1 \rightarrow b_q$$

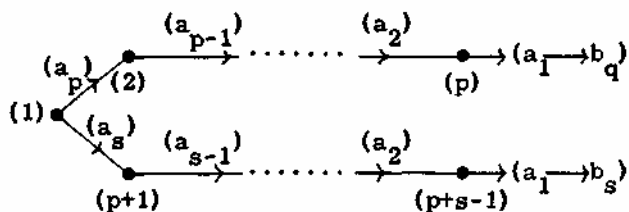
$$a_s \gg a_{s-1} \gg \dots \gg a_1 \rightarrow b_t$$

$$a_1 \rightarrow b_{\mu_1}$$

⋮

$$a_n \rightarrow b_{\mu_n}$$

The connection of dictionaries is represented by



If the conditional rules are effected by a computing machine, each dictionary represents a state of the machine. A transformation which depends upon context therefore can be represented as a compound coding or a multistate machine.