Machine Transliteration: Leveraging on Third Languages

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Abstract

This paper presents two pivot strategies for statistical machine transliteration, namely system-based pivot strategy and model-based pivot strategy. Given two independent source-pivot and pivot-target name pair corpora, the model-based strategy learns a direct sourcetarget transliteration model while the system-based strategy learns a sourcepivot model and a pivot-target model, respectively. Experimental results on benchmark data show that the systembased pivot strategy is effective in reducing the high resource requirement of training corpus for low-density language pairs while the model-based pivot strategy performs worse than the system-based one.

1 Introduction

Many technical terms and proper names, such as personal, location and organization names, are translated from one language into another language with approximate phonetic equivalents. This phonetic translation using computer is referred to as machine transliteration. With the rapid growth of the Internet data and the dramatic changes in the user demographics especially among the non-English speaking parts of the world, machine transliteration play a crucial role in most multilingual NLP, MT and CLIR applications (Hermjakob et al., 2008; Mandl and Womser-Hacker, 2004). This is because proper names account for the majority of OOV issues and translation lexicons (even derived from large parallel corpora)

usually fail to provide good coverage over diverse, dynamically increasing names across languages.

Much research effort has been done to address the transliteration issue in the research community (Knight and Graehl, 1998; Wan and Verspoor, 1998; Kang and Choi, 2000; Meng et al., 2001; Al-Onaizan and Knight, 2002; Gao et al., 2004; Klementiev and Roth, 2006; Sproat, 2006; Zelenko and Aone, 2006; Li et al., 2004, 2009a, 2009b; Sherif and Kondrak, 2007; Bertoldi et al., 2008; Goldwasser and Roth, 2008). These previous work can be categorized into three classes, i.e., graphemebased, phoneme-based and hybrid methods. Grapheme-based method (Li et al., 2004) treats transliteration as a direct orthographic mapping process and only uses orthographyrelated features while phoneme-based method (Knight and Graehl, 1998) treats transliteration as a phonetic mapping issue, converting source grapheme to source phoneme followed by a mapping from source phoneme to target phoneme/grapheme. Hybrid method in machine transliteration refers to the combination of several different models or decoders via reranking their outputs. The report of the first machine transliteration shared task (Li et al., 2009a, 2009b) provides benchmarking data in diverse language pairs and systemically summarizes and compares different transliteration methods and systems using the benchmarking data.

Although promising results have been reported, one of major issues is that the state-ofthe-art machine transliteration approaches rely heavily on significant source-target parallel name pair corpus to learn transliteration model. However, such corpora are not always available and the amounts of the current available corpora, even for language pairs with English involved, are far from enough for training, letting alone many low-density language pairs. Indeed, transliteration corpora for most language pairs without English involved are unavailable and usually rather expensive to manually construct. However, to our knowledge, almost no previous work touches this issue.

To address the above issue, this paper presents two pivot language-based transliteration strategies for low-density language pairs. The first one is system-based strategy (Khapra et al., 2010), which learns a source-pivot model from source-pivot data and a pivot-target model from pivot-target data, respectively. In decoding, it first transliterates a source name to *N*-best pivot names and then transliterates each pivot names to target names which are finally re-ranked using the combined two individual model scores. The second one is model-based strategy. It learns a direct source-target transliteration model from two independent¹ sourcepivot and pivot-target name pair corpora, and then does direct source-target transliteration. We verify the proposed methods using the data benchmarking released by the NEWS2009² (Li et al., 2009a, 2009b). Experiential results show that without relying on any source-target parallel data the systembased pivot strategy performs quite well while the model-based strategy is less effective in capturing the phonetic equivalent information.

The remainder of the paper is organized as follows. Section 2 introduces the baseline method. Section 3 discusses the two pivot language-based transliteration strategies. Experimental results are reported at section 4. Finally, we conclude the paper in section 5.

2 The Transliteration Model

Our study is targeted to be languageindependent so that it can be applied to different language pairs without any adaptation effort. To achieve this goal, we use joint source-channel model (JSCM, also named as *n*-gram transliteration model) (Li *et la.*, 2004) under grapheme-based framework as our transliteration model due to its state-of-the-art performance by only using orthographical information (Li et al., 2009a). In addition, unlike other feature-based methods, such as CRFs (Lafferty et al., 2001), MaxEnt (Berger et al., 1996) or SVM (Vapnik, 1995), the JSCM model directly computes model probabilities using maximum likelihood estimation (Dempster et al., 1977). This property facilitates the implementation of the model-based strategy.

JSCM directly models how both source and target names can be generated simultaneously. Given a source name S and a target name T, it estimates the joint probability of S and T as follows:

$$P(S,T) = P(s_1 \dots s_i \dots s_K, t_1 \dots t_i \dots t_K) = P(< s_1, t_1 >, \dots, < s_i, t_i >, \dots, < s_K, t_K >) = P(< s, t >_1, \dots, < s, t >_i, \dots, < s, t >_k) = \prod_{k=1}^{K} P(< s, t >_k | < s, t >_{1}^{k-1}) \approx \prod_{k=1}^{K} P(< s, t >_k | < s, t >_{k-n+1}^{k-1})$$

where s_i and t_i is an aligned transliteration unit³ pair, and *n* is the *n*-gram order.

In implementation, we compare different unsupervised transliteration alignment methods, including Giza++ (Och and Ney, 2003), the JSCM-based EM algorithm (Li et al., 2004), the edit distance-based EM algorithm (Pervouchine et al., 2009) and Oh et al.'s alignment tool (Oh et al., 2009). Based on the aligned transliteration corpus, we simply learn the transliteration model using maximum likelihood estimation (Dempster et al., 1977) and decode transliteration result $T^{*} =$ the $\operatorname{argmax}_{T} P(S,T)$ using stack decoder (Schwartz and Chow, 1990).

¹ Here "independent" means the source-pivot and pivot-target data are not derived from the same English name source.

² http://www.acl-ijcnlp-2009.org/workshops/NEWS 2009/pages/sharedtask.html

³ Transliteration unit is language dependent. It can be a Chinese character, a sub-string of English words, a Korean Hangual or a Japanese Kanji or several Japanese Katakanas.

3 Pivot Transliteration Strategies

3.1 System-based Strategy

The system-based strategy is first proposed by Khapra *et al.* (2010). They worked on systembased strategy together with CRF and did extensively empirical studies on Indic/Slavic/Semetic languages and English.

Given a source name *S*, a target name *T* and let $Z(S, \hat{Z})$ be the n-best transliterations of *S* in one or more pivot language \hat{Z}^4 , the systembased transliteration strategy under JSCM can be formalized as follows:

$$P(S,T) = \sum_{\hat{Z}} \sum_{Z(S,\hat{Z})} P(S, Z(S,\hat{Z}), T)$$

$$\approx \sum_{Z} P(S, Z, T)$$

$$\approx \sum_{Z} P(T|S, Z) * P(S, Z)$$

In the above formula, we assume that there is only one pivot language used in the derivation from the first line to the second line. Under the pivot transliteration framework, we can further simplify the above formula by assuming that Tis independent of S when given Z. The assumption holds because the parallel name corpus between S and T is not available under the pivot transliteration framework. The n-best transliterations in pivot language are expected to be able to carry enough information of the source name S for translating S to target name T. Then, we have:

$$P(S,T) = \sum_{Z} P(T|Z) * P(S,Z)$$
$$= \sum_{Z} \frac{P(S,Z) * P(T,Z)}{P(Z)}$$
(1)

Obviously we can train the two JSCMs of P(S, Z) and P(T, Z) using the two parallel corpora of (S, Z) and (T, Z), and train the language model P(Z) using the monolingual corpus of Z. Following the nature of JSCM, Eq.

(1) directly models how the source name *S* and pivot name *Z* and how the pivot name *Z* and the target name *T* are generated simultaneously. Since *Z* is considered twice in P(S,Z) and P(T,Z), the duplicated impact of *Z* is removed by dividing the model by P(Z).

Given the model as described at Eq. (1), the decoder can be formulized as:

$$T^* = \operatorname*{argmax}_{T} P(S,T)$$
$$= \operatorname*{argmax}_{T} \left(\sum_{Z} \frac{P(S,Z) * P(T,Z)}{P(Z)} \right) (2)$$

If we consider multiple pivot languages, the modeling and decoding process are: P(S,T)

$$= \sum_{\hat{Z}} \sum_{Z(S,\hat{Z})} \left(\frac{P(S, Z(S, \hat{Z})) * P(T, Z(S, \hat{Z}))}{P(Z(S, \hat{Z}))} \right)$$
$$= \underset{T}{\operatorname{argmax}} \left(\sum_{\hat{Z}} \sum_{Z(S,\hat{Z})} \frac{P(S, Z(S, \hat{Z})) * P(T, Z(S, \hat{Z}))}{P(Z(S, \hat{Z}))} \right)$$

3.2 Model-based Strategy

Rather than combining the transitive transliteration results at system level, the model-based strategy aims to learn a direct model P(S,T) by combining the two individual models of P(S,Z) and P(T,Z), which are learned from the two parallel corpora of (S,Z) and (T,Z), respectively. Now let us use bigram as an example to illustrate how to learn the transliteration model $P(S,T) = \prod_{k=1}^{K} P(\langle s,t \rangle_k | \langle s,t \rangle_{k-1})$ using the model-based strategy.

$$P(\langle s,t \rangle_{k} | \langle s,t \rangle_{k-1}) = \frac{P(\langle s,t \rangle_{k}, \langle s,t \rangle_{k-1})}{P(\langle s,t \rangle_{k-1})} \quad (3)$$

where,

$$P(\langle s, t \rangle_{k}, \langle s, t \rangle_{k-1}) = P(s_{k}, s_{k-1}, t_{k}, t_{k-1}) = \sum_{z_{k}, z_{k-1}} P(s_{k}, s_{k-1}, t_{k}, t_{k-1}, z_{k}, z_{k-1}) = \sum_{z_{k}, z_{k-1}} P(t_{k}, t_{k-1}|s_{k}, s_{k-1}, z_{k}, z_{k-1}) * P(s_{k}, s_{k-1}, z_{k}, z_{k-1})$$

⁴ There can be multiple pivot languages used in the two strategies. However, without loss of generality, we only use one pivot language to facilitate our discussion. It is very easy to extend one pivot language to multiple ones by considering all the pivot transliterations in all pivot languages.

The same as the system-based strategy, we can further simplify the above formula by assuming that *T* is independent of *S* when given *Z*. Indeed, $P(t_k, t_{k-1}|s_k, s_{k-1}, z_k, z_{k-1})$ cannot be estimated directly from training corpus. Then we have:

$$P(\langle s, t \rangle_{k}, \langle s, t \rangle_{k-1}) = \sum_{z_{k}, z_{k-1}} P(t_{k}, t_{k-1} | s_{k}, s_{k-1}, z_{k}, z_{k-1}) * P(s_{k}, s_{k-1}, z_{k}, z_{k-1}) \approx \sum_{z_{k}, z_{k-1}} P(t_{k}, t_{k-1} | z_{k}, z_{k-1}) * P(s_{k}, s_{k-1}, z_{k}, z_{k-1}) \approx \sum_{z_{k}, z_{k-1}} P(t_{k}, t_{k-1}, z_{k}, z_{k-1}) * P(s_{k}, s_{k-1}, z_{k}, z_{k-1}) * P(s_{k}, s_{k-1}, z_{k}, z_{k-1}) (4)$$

where $P(t_i, t_{i-1}, z_i, z_{i-1})$, $P(s_i, s_{i-1}, z_i, z_{i-1})$ and $P(z_i, z_{i-1})$ can be directly learned from training corpus. $P(\langle s, t \rangle_{k-1})$ for Eq (3) can also be estimated as follows.

$$P(\langle s, t \rangle_{k-1}) = \sum_{\langle s, t \rangle_k} P(\langle s, t \rangle_k, \langle s, t \rangle_{k-1})$$

In summary, eq. (1) formulizes the systembased strategy and eq. (3), (4) and (5) formulize the model-based strategy, where we can find that they share the same nature of generating source, pivot and target names simultaneously. The difference is that the model-based strategy operates at fine-grained transliteration unit level.

3.3 Comparison with Previous Work

Almost all previous work on machine transliteration focuses on direct transliteration or transliteration system combination. There is only one recent work (Khapra *et al.*, 2010) touching this issue. They work on system-based strategy together with CRF. Compared with their work, this paper gives more formal definitions and derivations of system-based strategy from modeling and decoding viewpoints based on the JSCM model.

The pivot-based strategies at both system and model levels have been explored in machine translation. Bertoldi *et al.* (2008) studies two pivot approaches for phrase-based statistical machine translation. One is at system level and one is to re-construct source-target data and alignments through pivot data. Cohn and Lapata (2007) explores how to utilize multilingual parallel data (rather than pivot data) to improve translation performance. Wu and Wang (2007, 2009) extensively studies the model-level pivot approach and also explores how to leverage on rule-based translation results in pivot language to improve translation performance. Utiyama and Isahara (2007) compares different pivot approaches for phrase-based statistical machine translation. All of the previous work on machine translation works on phrase-based statistical machine translation. Therefore, their translation model is to calculate phrase-based conditional probabilities at unigram level $(P(t_k|s_k))$ while our transliteration model is to calculate joint transliteration unit-based conditional probabilities at bigram level $(P(\langle s, t \rangle_k | \langle s, t \rangle_{k-1}))$.

4 Experimental Results

4.1 Experimental Settings

We use the NEWS 2009 benchmark data as our experimental data (Li *et al.*, 2009). The NEWS 2009 data includes 8 language pairs, where we select English to Chinese/Japanese /Korean data (E-C/J/K) and based on which we further construct Chinese to Japanese/Korean and Japanese to Korean for our data.

Language Pair	Training	Dev	Test
English-Chinese	31,961	2896	2896
English-Japanese	23,225	1492	1489
English-Korean	4,785	987	989
Chinese-Japanese	12,417	75	77
Chinese-Korean	2,148	32	31
Japanese-Korean	6,035	65	69

Table 1. Statistics on the data set

Table 1 reports the statistics of all the experimental data. To have a more accurate evaluation, the test sets have been cleaned up to make sure that there is no overlapping between any test set with any training set. In addition, the three E-C/J/K data are generated independently so that there is very small percentage of overlapping between them. This can ensures the evaluation of the pivot study fair and accurate.

We compare different alignment algorithms on the DEV set. Finally we use Pervouchine et al. (2009)'s alignment algorithm for Chinese-English/Japanese/Korean and Oh et al. (2009)'s alignment algorithm for English-Korean and Li et al. (2004)'s alignment algorithm for English-Japanese and Japanese-Korean. Given the aligned corpora, we directly learn each individual JSCM model (i.e., ngram transliteration model) using SRILM toolkits (Stolcke, 2002). We also use SRILM toolkits to do decoding. For the system-based strategy, we output top-20 pivot transliteration results.

For the evaluation matrix, we mainly use top-1 accuracy (ACC) (Li *et al.*, 2009a) to measure transliteration performance. For reference purpose, we also report the performance using all the other evaluation matrixes used in NEWS 2009 benchmarking (Li *et al.*, 2009a), including F-score, MRR, MAP_ref, MAP_10 and MAP_sys. It is reported that F-score has less correlation with other matrixes (Li *et al.*, 2009a).

4.2 Experimental Results

4.2.1 Results of Direct Transliteration

Table 2 reports the performance of direct transliteration. The first three experiments (line 1-3) are part of the NEWS 2009 share tasks and the others are our additional experiments for our pivot studies.

Comparison of the first three experimental results and the results reported at NEWS 2009 shows that we achieve comparable performance with their best-reported systems at the same conditions of using single system and orthographic features only. This indicates that our baseline represents the state-of-the-art performance. In addition, we find that the backtransliteration (line 4-6) consistently performs worse than its corresponding forwardtransliteration (line 1-3). This observation is consistent with what reported at previous work (Li et al., 2004; Zhang et al., 2004). The main reason is because English has much more transliteration units than foreign C/J/K languages. This makes the transliteration from English to C/J/K a many-to-few mapping issue and *back*-transliteration a few-to-many mapping issue. Therefore *back*-transliteration has more ambiguities and thus is more difficult.

Overall, the lower six experiments (line 7-12) shows worse performance than the upper six experiments which has English involved. This is mainly due to the less available training data for the language pairs without English involved. This observation motivates our study using pivot language for machine transliteration.

4.2.2 Results of System-based Strategy

Table 3 reports three empirical studies of system-based strategies: Japanese to Chinese through English, Chinese to Japanese through English and Chinese to Korean through English. Considering the fact that those language pairs with English involved have the most training data, we select English as pivot language in the system-based study. Table 3 clearly shows that:

- The system-based pivot strategy is very effective, achieving significant performance improvement over the direct transliteration by 0.09, 0.07 and 0.03 point of ACC in the three language pairs, respectively;
- Different from other pipeline methodologies, the system-based pivot strategy does not suffer heavily from the error propagation issue. Its ACC is significantly better than the product of the ACCs of the two individual systems;
- The combination of pivot system and direct system slightly improves overall ACC.

We then conduct more experiments to figure out the reasons. Our further statistics and analysis show the following reasons for the above observations:

The pivot approach is able to use sourcepivot and pivot-target data whose amount is much more than that of the available direct source-target data.

• The nature of transliteration is phonetic translation. Therefore a little bit variation in orthography may not hurt or even help to improve transliteration performance in some cases as long as the orthographical variations keep the phonetic equivalent

Language Pairs	ACC	F-Score	MRR	MAP_ref	MAP_10	MAP_sys
English \rightarrow Chinese	0.678867	0.871497	0.771563	0.678867	0.252382	0.252382
English \rightarrow Japanese	0.482203	0.831983	0.594235	0.471766	0.201510	0.201510
English \rightarrow Korean	0.439838	0.722365	0.543039	0.439585	0.171621	0.171621
Chinese \rightarrow English	0.395250	0.867702	0.518292	0.372403	0.222787	0.222787
Japanese \rightarrow English	0.334839	0.838212	0.450984	0.319277	0.168032	0.168032
Korean \rightarrow English	0.088505	0.494205	0.109249	0.088759	0.034380	0.034380
Chinese → Japanese	0.385965	0.769245	0.473851	0.348319	0.159948	0.159948
Japanese \rightarrow Chinese	0.402597	0.714193	0.491595	0.402597	0.165581	0.165581
Chinese \rightarrow Korean	0.290323	0.571587	0.341129	0.290323	0.178652	0.178652
Korean \rightarrow Chinese	0.129032	0.280645	0.156042	0.129032	0.048163	0.048163
Japanese \rightarrow Korean	0.313433	0.678240	0.422862	0.313433	0.208310	0.208310
Korean \rightarrow Japanese	0.089286	0.321617	0.143948	0.091270	0.049992	0.049992

Table 2. Performance of direct transliterations

Language Pairs	ACC	F-Score	MRR	MAP_ref	MAP_10	MAP_sys
Jap→Eng→Chi (Pivot)	0.493506	0.750711	0.617440	0.493506	0.195151	0.195151
Jap→Eng→Chi (Pivot)	0.506494	0.753958	0.622851	0.506494	0.196017	0.196017
+ Jap \rightarrow Chi (Direct)						
$Jap \rightarrow Chi$ (Direct)	0.402597	0.714193	0.491595	0.402597	0.165581	0.165581
Jap \rightarrow Eng (Direct)	0.334839	0.838212	0.450984	0.319277	0.168032	0.168032
Eng \rightarrow Chi (Direct)	0.678867	0.871497	0.771563	0.678867	0.252382	0.252382
Chi→Eng→Jap (Pivot)	0.456140	0.777494	0.536591	0.414961	0.183222	0.183222
Chi→Eng→Jap (Pivot)	0.491228	0.801443	0.563297	0.450049	0.191742	0.191742
+ Chi \rightarrow Jap (Direct)						
$Chi \rightarrow Jap (Direct)$	0.385965	0.769245	0.473851	0.348319	0.159948	0.159948
$Chi \rightarrow Eng (Direct)$	0.395250	0.867702	0.518292	0.372403	0.222787	0.222787
Eng \rightarrow Jap (Direct)	0.482203	0.831983	0.594235	0.471766	0.201510	0.201510
Chi→Eng→Kor (Pivot)	0.322581	0.628146	0.432642	0.322581	0.175822	0.175822
Chi→Eng→Kor (Pivot)	0.331631	0.632967	0.439143	0.334222	0.176543	0.176543
+ Chi \rightarrow Kor (Direct)						
$Chi \rightarrow Kor (Direct)$	0.290323	0.571587	0.341129	0.290323	0.178652	0.178652
Chi \rightarrow Eng (Direct)	0.395250	0.867702	0.518292	0.372403	0.222787	0.222787
Eng \rightarrow Kor (Direct)	0.439838	0.722365	0.543039	0.439585	0.171621	0.171621

Table 3. Performance comparison of system-based strategy on Jap (Japanese) to Chi (Chinese) and Chi (Chinese) to Jap (Japanese)/Kor (Korean) through Eng (English) as pivot language, where "...(**Pivot**) + ...(**Direct**)" means that for the same language pair we merge and rerank the pivot transliteration and direct transliteration results

information. Indeed, given one source English names, there are usually more than one correct transliteration references in Japanese/Korean. This case also happens to English to Chinese although not so heavy as in English to Japanese/Korean.

Language Pairs	ACC	F-Score	MRR	MAP_ref	MAP_10	MAP_sys
Chi→Eng→Jap (Model-based Pivot: O)	0.087719	0.538454	0.117446	0.085770	0.040645	0.040645
Chi→Eng→Jap (Model-based Pivot: R)	0.210526	0.746497	0.381210	0.201267	0.156106	0.156106
Chi→Eng→Jap (System-based Pivot)	0.456140	0.777494	0.536591	0.414961	0.183222	0.183222
$Chi \rightarrow Jap (Direct)$	0.385965	0.769245	0.473851	0.348319	0.159948	0.159948
Jap→Chi→Eng (Model-based Pivot)	0.148504	0.724623	0.224253	0.141791	0.088966	0.088966
Jap→Chi→Eng (System-based Pivot)	0.201581	0.741627	0.266507	0.191926	0.098024	0.134730
$Jap \rightarrow Eng (Direct)$	0.334839	0.838212	0.450984	0.319277	0.168032	0.168032
Eng→Jap→Kor (Model-based Pivot)	0.206269	0.547732	0.300641	0.206269	0.145882	0.145882
Eng→Jap→Kor (System-based Pivot)	0.315470	0.629640	0.404769	0.315723	0.167587	0.225892
Eng \rightarrow Kor (Direct)	0.439838	0.722365	0.543039	0.439585	0.171621	0.171621

Table 4. Performance of Model-based Pivot Transliteration Strategy

• The N-best accuracy of machine transliteration (of both to and from English) is very high⁵. It means that in most cases the correct transliteration in pivot language can be found in the top-20 results and the other 19 results hold the similar pronunciations with the correct one, which can serve as alternative "quasicorrect" inputs to the second stage transliterations and thus largely improve the overall accuracy.

The above analysis holds when using English as pivot language. Now let us see the case of using non-English as pivot language. Table 4 reports two system-based strategies using Chinese and Japanese as pivot languages, where we can find that the performance of two system-based strategies is worse than that of the direct transliterations. The main reason is because that the direct transliteration utilizes much more training data than the pivot approach. However, the good thing is that the system-based pivot strategy using non-English as pivot language still does not suffer from error propagation issue. Its ACC is significantly better than the product of the ACCs of the two individual systems.

4.2.3 Results of Model-based Strategy

Table 4 reports the performance of modelbased strategy. It clearly shows that the modelbased strategy is less effective and performs much worse than both the system-based strategy and direct transliteration.

While the model-based strategy works well at phrase-based statistical machine translation (Wu and Wang, 2007, 2009), it does not work at machine transliteration. To investigate the reasons, we conduct many additional experiments and do statistics on the model and

⁵ Both our studies and previous work (Li et al., 2004; Zhang et al., 2004) shows that the top-20 accuracy from English to J/K is more than 0.85 and more than 0.95 in English-Chinese case. The top-20 accuracy is a little worse from C/J/K to English, but still more than 0.7.

aligned training data⁶. From this in-depth analysis, we find that main reason is due to the fact that the model-based strategy introduces too many entries (ambiguities) to the final transliteration model. For example, in the $Jap \rightarrow Chi \rightarrow Eng$ experiment, the unigram and bigram entries of the transliteration model obtained by the model-based strategy are 45 and 6.6 times larger than that of the transliteration model trained directly from parallel data. This is not surprising. Given a transliteration unit in pivot language, it can generate m * n sourceto-target transliteration unit mappings (unigram entry of the model), where m is the number of the source units that can be mapped to the pivot unit and *n* is the number of the target units that can be mapped from the pivot unit.

Besides the ambiguities introduced by the large amount of entries in the model, another reason that leads to the worse performance of model-based strategy is the size inconsistence of transliteration unit of pivot language. As shown at Table 4, we conduct three experiments. In the first experiment (Chi \rightarrow Eng \rightarrow Jap), we use English as pivot language. We find that the English transliteration unit size in $Chi \rightarrow Eng model$ is much larger than that in Eng→Jap model. This is because from phonetic viewpoint, in Chi→Eng model, the English unit is at syllable level (corresponding one Chinese character) while in Eng \rightarrow Jap model, the English unit is at sub-syllable level (consonant or vowel or syllable, corresponding one Japanese Katakana). This is the reason why we conduct two model-based experiments for $Chi \rightarrow Eng \rightarrow Jap$. One is based on the original alignments (Model-based Pivot: O) and one is based on the reconstructed alignments⁷ (Model-based Pivot: **R**). Experimental results clearly show that the reconstruction improves performance significantly. In the second and third experiments $(Jap \rightarrow Chi \rightarrow Eng, Eng \rightarrow Jap \rightarrow Kor)$, we use Chinese and Japanese as pivot languages. Therefore we do not need to re-construct transliteration

units and alignments. However, the performance is still very poor. This is due to the first reason of the large amount of ambiguities.

The above two reasons (ambiguities and transliteration unit inconsistence) are mixed together, leading to the worse performance of the model-based strategy. We believe that the fundamental reason is because the pivot transliteration unit is too small to be able to convey enough phonetic information of source language to target language and thus generates too many alignments and ambiguities.

5 Conclusions

A big challenge to statistical-based machine transliteration is the lack of the training data, esp. to those language pairs without English involved. To address this issue, inspired by the research in the SMT research community, we study two pivot transliteration methods. One is at system level while another one is at model level. We conduct extensive experiments using NEW 2009 benchmarking data. Experimental results show that system-based method is very effective in capturing the phonetic information of source language. It not only avoids successfully the error propagation issue, but also further boosts the transliteration performance by generating more alternative pivot results as the inputs of the second stage. In contrast, the model-based method in its current form fails to convey enough phonetic information from source language to target language.

For the future work, we plan to study how to improve the model-based strategy by pruning out the so-called "bad" transliteration unit pairs and re-sampling the so-called "good" unit pairs for better model parameters. In addition, we also would like to explore other pivotbased transliteration methods, such as constructing source-target training data through pivot languages.

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⁶ However, due to space limitation, we are not allowed to report the details of those experiments.

Based on the English transliteration units obtained from Chi \rightarrow Eng, we reconstruct the English transliteration units and alignments in Eng \rightarrow Jap by merging the adjacent units of both English and Japanese to syllable level.

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